LISTING OF THE CLAIMS

This listing of the claims replaces all prior versions.

1.   (Currently amended) A card game system, comprising:

a plurality of game apparatuses, each of which functions as either a master apparatus configured to control a game or a terminal apparatus configured to perform a process in accordance with indications from the master apparatus, the plurality of game apparatus being connected to each other so as to transmit and receive data to and from each other, wherein:

when one of the plurality of game apparatuses is set as the master apparatus, the game apparatuses other than the game apparatus set as the master apparatus are set to the terminal apparatuses, and each of the plurality of game apparatuses, when receiving time information during ~~the~~ **an ongoing** game ~~ongoing~~, is allowed to read and transmit game information recorded in a card to the game apparatus set as the master apparatus, the game progresses using the read game information,

the game apparatus set as the master apparatus has:

a master reception device configured to receive the game information transmitted from each of the plurality of game apparatus,

a start determination device configured to determine whether to start a specific time during the **ongoing** game ~~ongoing~~,

a permission device configured to make the master reception device reject to receive the game information at the master reception device until the start determination device determines to start the specific time during the **ongoing game** ~~ongoing~~, and configured to transmit the time information to the plurality of game apparatuses including the game apparatus set as the master apparatus and permit the master reception device to receive the game information when the start determination device determines to start the specific time during the **ongoing** game ~~ongoing~~,

an elapse time determination device configured to determine whether a time set as the specific time in advance elapses after the permission device permits the reception of the game information,

a rejection device configured to make the master reception device reject the reception again when the elapse time determination device determines that the set time elapses during the **ongoing** game ~~ongoing~~, and

a device configured to execute game progress processes using the game information received during the specific time during the **ongoing** game ~~ongoing~~ from the game apparatuses including the game apparatus set as the master apparatus, so that the game information affects a result of the **ongoing** game ~~ongoing~~, and

each of the plurality of game apparatuses has:

a device configured to, when receiving the timing information, make a player use a card to obtain the game information from the card, and

a terminal transmission device configured to transmit the game information having been read to the master reception device.

2.   (Previously presented) The card game system according to claim 1, wherein the rejection device rejects the reception of the game information further transmitted from the game apparatus that is a sender of the game information already received by the master reception device even before the elapse time determination device determines that the set time elapses.

3.   (Previously presented) The card game system according to claim 1, wherein the number of the plurality of game apparatuses is two.

4.   (Previously presented) A card used in the card game system according to claim 1, wherein the card has three or more sides, and the game information is printed on a same face along the respective sides.

5.   (Currently amended) A master apparatus as a predetermined reception destination in a card game system comprising a plurality of apparatuses including the master apparatus, comprising:

a master reception device configured to receive the game information transmitted from each of the plurality of game apparatus;

a start determination device configured to determine whether to start a specific time during ~~the~~ **an ongoing** game ~~ongoing~~;

a permission device configured to make the master reception device reject reception of the game information at the master reception device until the start determination device determines to start a specific time during the **ongoing** game ~~ongoing~~, and configured to transmit the time information to the plurality of game apparatuses including the master apparatus and permit the master reception device to receive the game information from a card used by a player when the start determination device determines to start the specific time during the **ongoing** game ~~ongoing~~;

a device configured to execute game progress processes using the game information received during the specific time during the **ongoing** game ~~ongoing~~ from the game apparatuses including the master apparatus, so that the game information affects a result of the **ongoing** game ~~ongoing~~, and

a rejection device configured to make the master reception device reject the reception again when the elapse time determination device determines that the ~~set~~ **specific** time elapses during the **ongoing** game ~~ongoing~~.